Spectral Latent Heating (SLH) for GPM

Algorithm Theoretical Basis Document (ATBD)

Algorithm Ver. 06B

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GPM SLH Algorithm Development Team

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1. General Summary for Spectral Latent Heating (SLH)

Convective latent heating plays essential roles for tropical convection, generating mesoscale circulations (e.g. Houze et al. 1989). Moreover, vertical profiles of diabatic heating, in which convective latent heating contributes largely, affects the general circulation of the atmosphere (e.g. Hartmann et al. 1984). For mid-latitude systems also, latent heating contributes to generations of PVs resulting in, for example, explosive intensifications of mid-lattitude storms (Boettcher and Wernli, 2011).

Previously, with TRMM PR V7A, we developed SLH latent heating algorithm (Shige, Takayabu et al. 2004, 2007, etc) for tropical and subtropical TRMM observation region (35N-35S). With GPM DPR, the observation region extended to 65N-65S. Now we are to modify our latent heating retrieval algorithm (SLH) to be applicable from the tropics to mid-latitudes.

For GPM SLH V05 algorithm, we retrieve latent heating variables utilizing two separate algorithms for tropics and for mid-latitudes. First, location of each GPM KuPR pixel is assigned to either tropics or mid-latitudes, depending on monthly maps of precipitation types determined in a similar manner as described in Takayabu (2008). Then, we retrieve three dimensional convective latent heating, Q1-QR (Q1R), and Q2, applying either tropical/mid-latitude algorithms to precipitation data observed from GPM DPR (KuPR). Here, Q1 and Q2 are apparent heat source and apparent moisture sink, respectively, introduced by Yanai et al. (1973), and QR is radiative heating of the atmosphere. In following subsections, we briefly describe the Spectral Latent Heating (SLH) algorithms for tropics and for mid-latitude precipitation.

For TRMM V8A/ GPM V06A algorithm, the SLH algorithm and Tables are the same as GPM SLH V5 for mid-latitude and TRMM SLH V7A for tropics. However, the input PR/KuPR Level 2 data was changed.

After the release of the SLH V06A product, we found an issue that the revision of its input data KuPR level 2, which increased the stratiform precipitation, also increased a gap between near-surface precipitation observed by the KuPR and vertically integrated latent heating retrieved by the SLH algorithm. Besides, some unnatural heating profiles were found around tropical cyclones. To fix these problems, we revised the algorithm to release the SLH V06B product. Details of the revision are shown in section 1.3.

1.1. Retrieval for the Tropics

With the TRMM PR, we first developed the spectral latent heating (SLH) algorithm for the tropics as summarized in Fig.1, in a following manner. First, utilizing the Goddard Cumulus Ensemble Model, we simulated the TOGA-COARE precipitation, from which we made three spectral look-up tables (LUTs) of latent heating profiles in terms of precipitation top height (PTH) for convective and shallow stratiform rain, melting level precipitation rate (MLP) for deep stratiform rain. Utilizing TRMM PR precipitation profiles and these tables, we estimated the latent heating associated with the precipitation. Please refer to Shige et al. (2004, 2007, 2008, and 2009) for details.

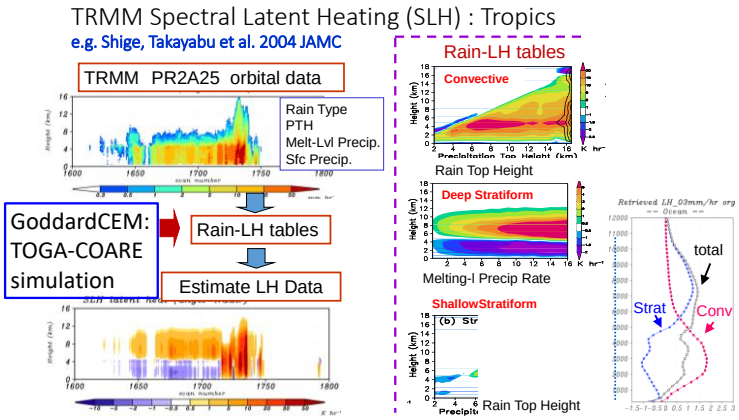

Fig.1: Summary of the SLH for tropics.

Deep stratiform rain is now further divided into two new categories: deep stratiform with decreasing precipitation from the melting level toward the surface and deep stratiform with increasing precipitation from the melting level toward the surface. The SLH algorithm computes deep stratiform cooling magnitudes as a function of the precipitation rate at the melting level (Pm) – the precipitation rate at near surface (Pnsfc), assuming the evaporative cooling rate below the melting level in deep stratiform regions is proportional to the reduction in the precipitation profile toward the surface from the melting level (based on 1D water substance conservation). However, increasing precipitation profiles are found in some portions of stratiform regions, especially in regions adjacent to convective regions where 1D water substance conservation may be invalid. An LUT for deep stratiform with increasing precipitation toward the surface from the melting level (called "intermediate") is produced with the amplitude determined by Pnsfc.

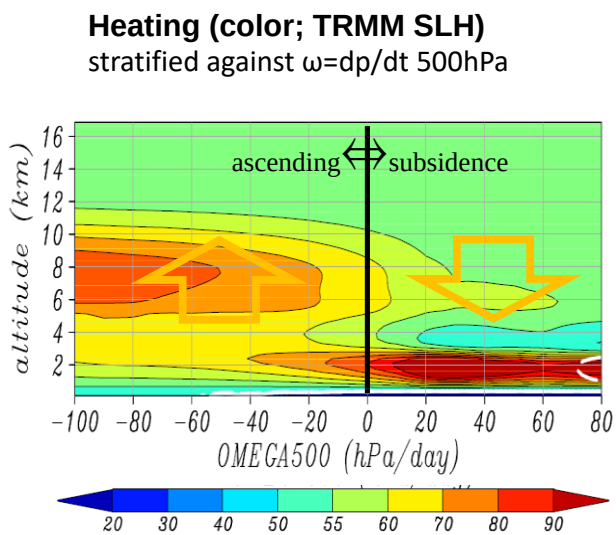

Fig.2: SLH-estimated Q1-QR profiles in 30N-30S at all longitudes over oceans, stratified with pressure velocity at 500hPa. Congestus regime is found in the large-scale subsidence region with Q1R peak at around 2km.

Utilizing these TRMM SLH, we found an existence of clear congestus regime with relatively high sea surface temperature with suppressed deep convection associated with large-scale atmospheric

subsidence (Fig. 2). It was connected to solve the double ITCZ problem that climate model developers have long been plagued (Hirota et al. 2011).

1.2. Retrieval for mid latitudes

For mid-latitude systems, we employ the Japan Meteorological Agency (JMA)'s high resolution (horizontally 2km) local forecast model (LFM) to construct the LUTs. With collaborations of JMA's forecast group, 3hr and 4hr forecast data for 8 extratropical cyclone cases (16 shots) are collected and utilized for LUTs.

In treating mid-latitude systems, in contrast to the tropical systems, we first faced a "cloud base problem". In a tropical Mesoscale Convective System (MCS), we basically assume that freezing level coincides with its cloud base level for its stratiform precipitation area. For mid latitude stratiform precipitation, however, this assumption does not hold.

LH is closely related to various phase changes of water. Figure 3 shows the LH profiles associated with various phase change processes. Left panel is an example, where cloud base is below freezing level, melting and condensation occur at similar levels, and they cancel each other. While, when cloud base is above the freezing level, evaporation and melting occur together and result in a large cooling. So, we really need cloud base level information. But we only observe radar reflectivity profiles for precipitation with GPM DPR. Here, we tried to obtain the cloud base information from the precipitation profiles.

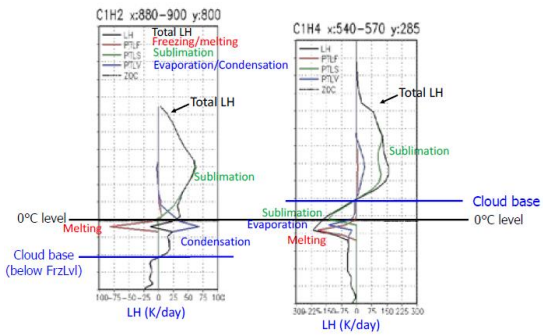

Fig.3: Latent heating associated with cloud processes for cloud base level below the freezing level case (left) and cloud base level above the freezing level (right).

Since precipitation should evaporate out of the cloud base, we may expect that precipitation maximum level (Pmax) can represent the cloud base. Figure 4 scatter the precipitation maximum heights against cloud base heights for stratiform precipitation: Downward Decreasing (DD) precipitation from the 0degC level, Downward Increasing (DI) precipitation, and others.

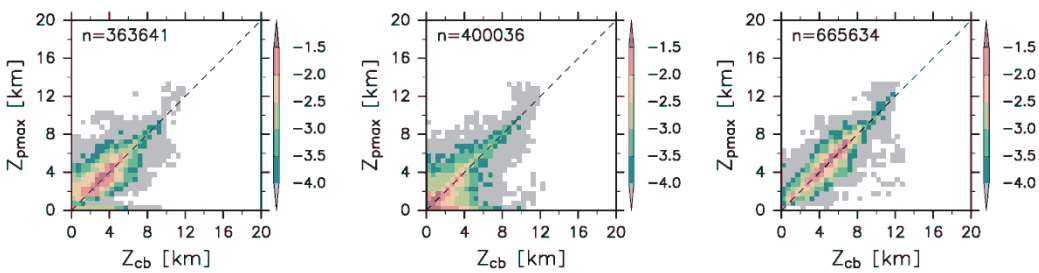

Fig. 4: Scatter histograms between cloud base levels (Zcb) and maximum precipitation heights (Zpmax). For DD, DI and other stratiform precipitation.

Finally, 6 tables, convective, shallow stratiform, 3 types of deep stratiform, and other were

constructed for LH, Q1R, and Q2, respectively. Figure 5 shows the look up tables for LH. Convective and shallow stratiform tables are made against the precipitation top heights. Ordinate is the altitudes, and color shades are LH profiles for each bin. For deep stratiform and other precipitation, LUT are made against maximum precipitation (Pmax) chosen for the abscissa. In these LUTs, ordinate is the standardized altitude with zero at the Pmax level, and +1.0 and -1.0 correspond to PTH and the precipitation bottom height (PBH), respectively.

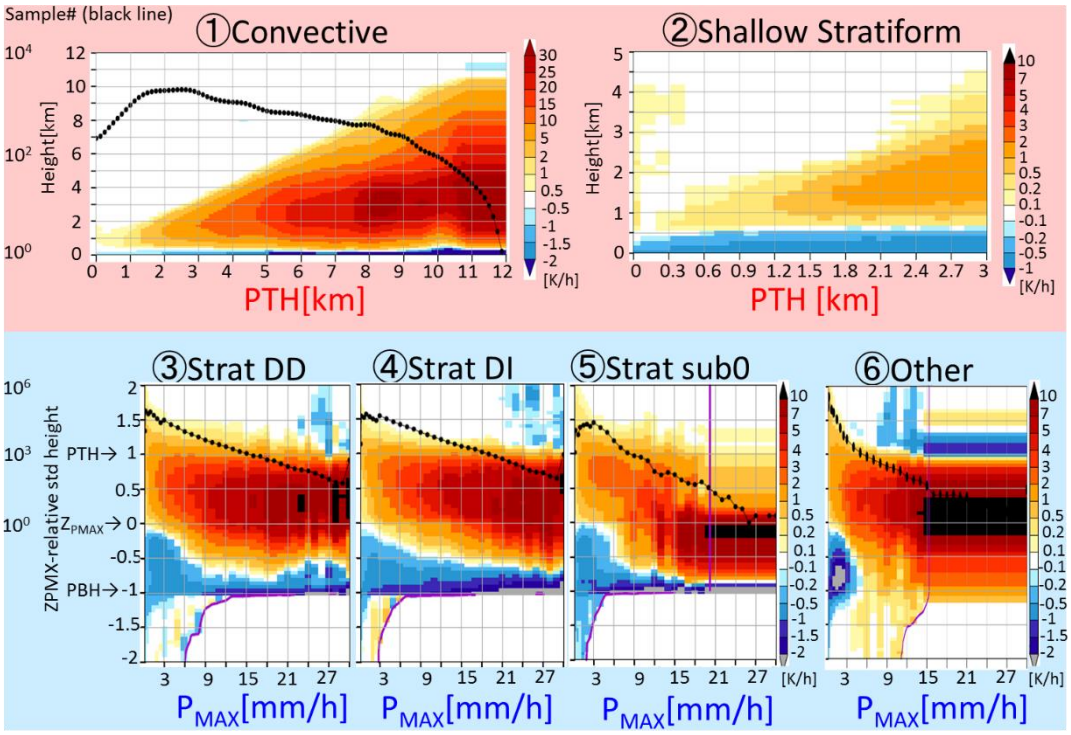

Fig.5: LUTs constructed from 8 extratropical cyclone cases simulated by JMA LFM. See text for details.

Utilizing the 6 LUTs and precipitation profile data from GPM 2AKu, LH is retrieved. Precipitation type (convective/ stratiform/ other), PTH, PBH, Pmax, and Pnsfc are utilized for input.

In order to see the performance of the retrieval, we first performed a consistency check. We compared LH retrieved from model precipitation and Model simulated LH along the red line of Fig. 6. Results are shown in Fig. 7. Left panels show the cross sections for precipitation, simulated LH and retrieved LH from top to bottom. We can confirm that retrieved LH looks very similar to simulated LH. Right panel show the averaged profiles for simulated LH in black and retrieved LH in red curves. Examining each section separately (Fig. 8), we can confirm successful reconstruction of LH by this algorithm.

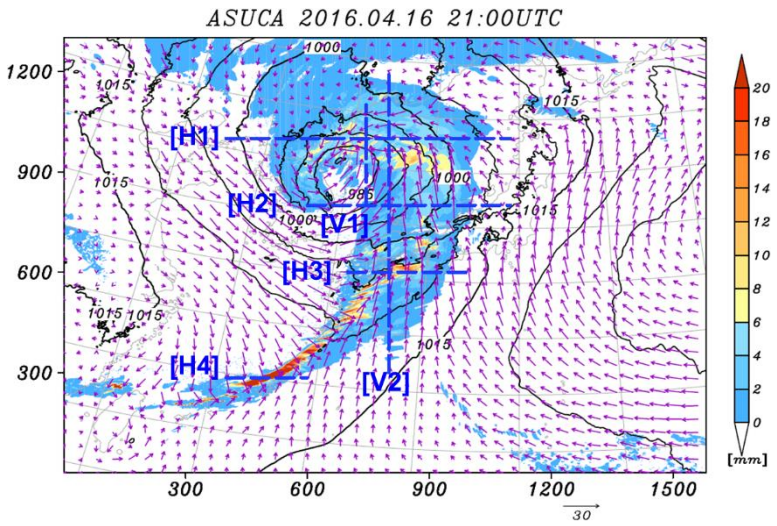

Fig. 6: LFM-simulated precipitation for extratropical cyclone case 1.

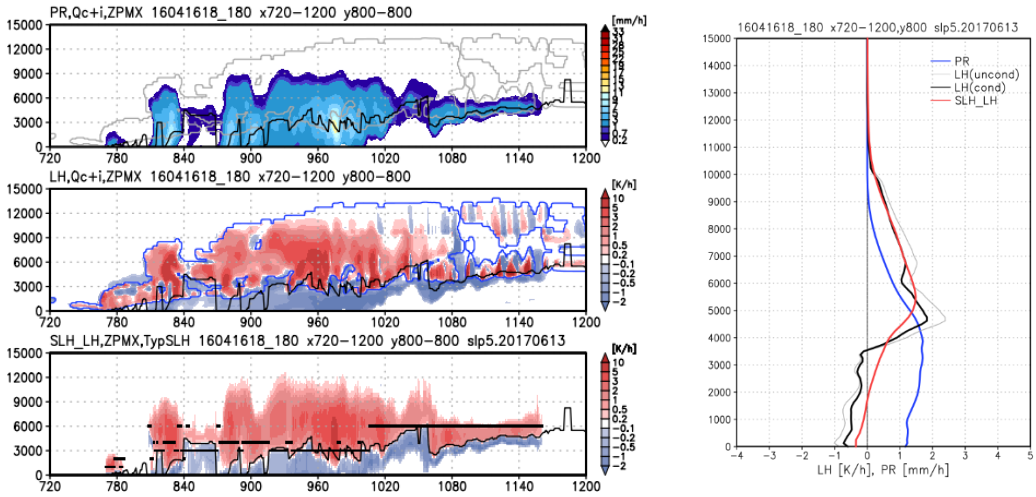

Fig. 7: Left: Precipitation, simulated LH, and SLH-retrieved LH using simulated precipitation, from top to bottom, respectively. Right: Averaged (in x-dir) profiles of precipitation (blue), simulated LH (black) and retrieved LH (red).

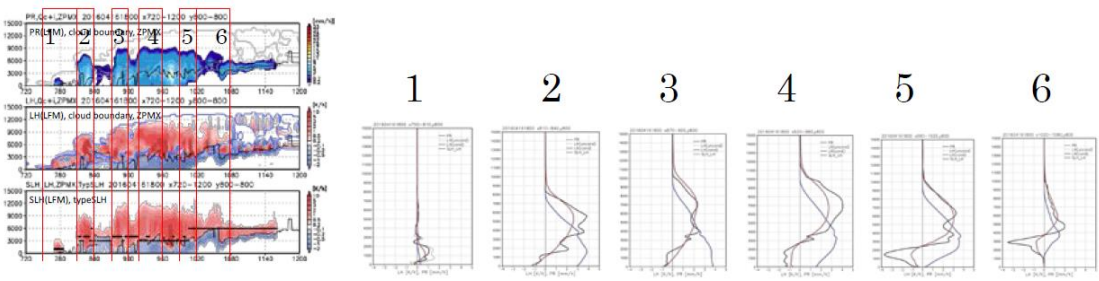

Fig. 8: Same as Fig.5 but the profiles are averaged for separate parts of the system numbered 1-6.

Finally, GPM KuPR is utilized for the retrieval. The left panels show precipitation and precipitation types from GPM KuPR. Note that there is no guarantee that the simulation

corresponds well to the observation along a satellite orbit. But it seems to be a marvelous simulation (Fig.9).

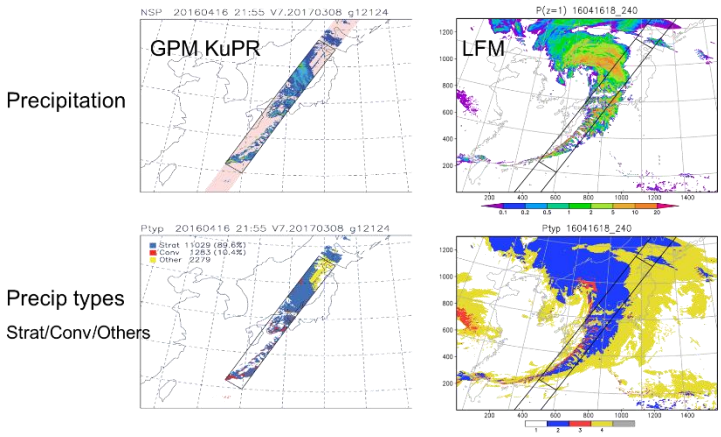

Fig. 9: Upper panels: GPM-observed precipitation and LFM-simulated precipitation at 18z 16Apr, 2016 (4hrF). Lower panels: Precipitation types

Figure 10 compare simulated and retrieved LH along the GPM orbit. Left panels are LFM-simulated precipitation and LH, middle are LFM precipitation and retrieved LH from LFM precipitation, Right panels show GPM-precipitation and retrieved LH. Precipitation simulation is very good, so we can compare these cross sections. The retrieval looks quite successful.

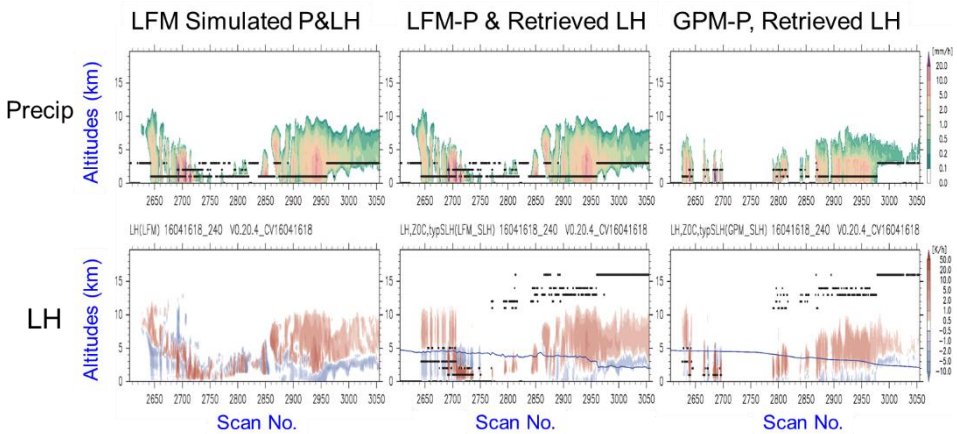

Fig. 10: Simulated and (LFM- & GPM-) retrieved LH along the GPM orbit shown in Fig. 9.

Finally, average profiles of LH are compared for eight cases (Fig. 11). Red dashed are GPM retrieved profiles and Black is LFM-simulated LH, for total, convective, stratiform, and others. They are surprisingly consistent. Excellent correspondences are confirmed for cases with reasonable precipitation coverages (cases 1, 3, 5, 6, 8) in the evaluation regions of GPM swaths.

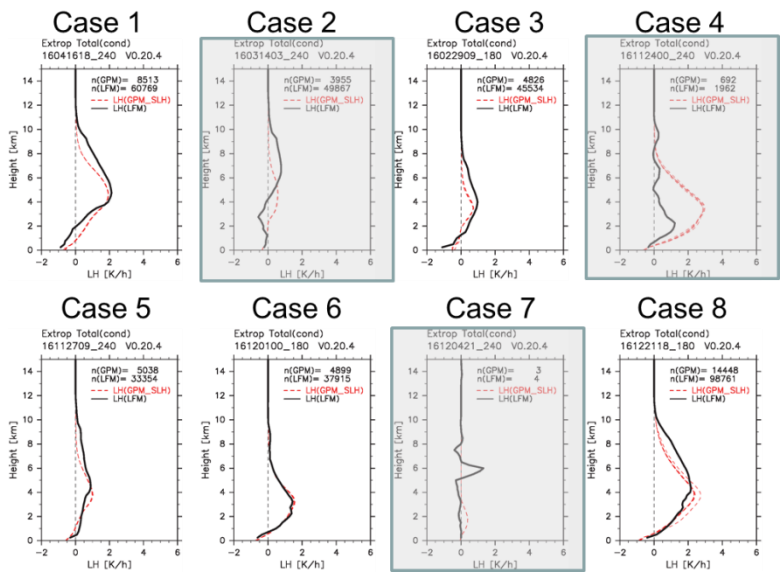

Fig. 11: Evaluations of GPM-retrieved LH for 8 cases. Red dotted curves represent retrieved GPM LH, and black curves are for simulated LH. Cases with mid-lat precipitation coverage are inefficient for evaluations are covered with gray shades.

We also confirmed a good continuities of LH distributions between tropics and midlatitudes in horizontal maps (Fig. 12) as well as in zonal mean vertical structure.

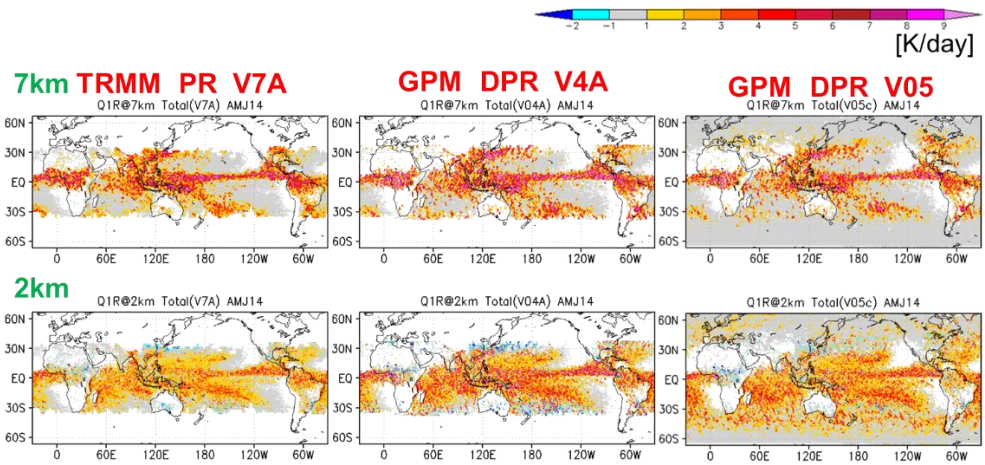

Fig. 12: Horizontal distributions of LH derived with GPM SLH V5 algorithm.

To summarize, we developed a new Spectral LH algorithm for mid-latitude precipitation, utilizing 8 extratropical cyclone cases simulated with JMA LFM. To this end, cloud Base vs Freezing Level relationship was an issue, for we utilize precipitation profiles observed from the GPM KuPR.

We found that precipitation maximum height can well represent the cloud base height. Six LUTs were constructed to retrieve LH from GPM KuPR. This new algorithm performed successfully: Consistency check and retrieval results were quite satisfactory.

1.3. Revision for the SLH V06B product

To fix the problems found in the SLH V06A product, we revised the GPM/SLH algorithm as follows. Note that the

1.3.1. Revision for the tropics

Unnatural heating profiles were found in shallow stratiform (rainTypeSLH=2) and deep stratiform with downward-increasing precipitation (classified as intermediary, rainTypeSLH=5), especially around tropical cyclones. We revised the algorithm for these pixels in a following manner. These revisions contributed to reduce the gap between vertically integrated LH and near-surface precipitation.

LH for the shallow convective pixels was estimated using the LUT for shallow stratiform pixels in the V06A algorithm, which caused the unnatural LH profiles around the eye of tropical cyclones where shallow strong convection occurs. In the new V06B algorithm, LH for the shallow convective precipitation is retrieved using the LUT for convective precipitation. Note that since convection characteristics associated with tropical cyclones may have different characteristics from those with tropical precipitation in general, currently we are developing a new SLH algorithm for tropical cyclones.

In addition, LH for the intermediary pixels are changed to be retrieved with the deep stratiform LUT but without cooling below the melting level in the V06B algorithm. This revision is based on consideration that cooling below the melting level is unrealistic under the condition which produces downward-increasing precipitation below the melting level.

1.3.2. Revision for the mid-latitude

The LUTs for mid-latitude regions were constructed with data collected at each grid individually from the LFM simulation with the precipitation intensity exceeding 0.2 mm h^{-1}. Although small frozen hydrometeors can fall as precipitation after being advected by large-scale flow associated with extratropical cyclones, the LUTs does not consider LH related to such advected small hydrometeors. Therefore, vertically integrated LH is probably smaller than near-surface precipitation over GPM observation areas.

In the SLH V06B algorithm, LH associated with generations of such small hydrometeors is estimated by the LFM simulation output and is added to correct the LH retrieved with the LUT. The additional LH is calculated in a following manner: At first, two types of sum of vertically integrated LH ,namely LHt and LHp, are calculated for each snapshot of the simulations (8 cases, 16 snapshots). LHp is the sum of vertically integrated LH at the precipitating grids in which the precipitation regime is midlatitude ocean, whereas LHt is the sum of vertically integrated LH at all grids in which the precipitation regime is midlatitude ocean. Then, the ratio between LHp and LHt, LHp/LHt, is calculated for each snapshot. The average of the ratio from 16 snapshots turns out to be 0.88. Finally, the LH retrieved from the original SLH algorithm is corrected by dividing by thevalue “0.88”.

2. I/O data description

2.1. Overview

TRMM/GPM-SLH level-2 algorithm uses 2APR/2AKu product as input. Followings are summary of PR and KuPR. L2 algorithm also uses a precipitation regime database as an auxiliary data. TRMM/GPM-SLH level-3 algorithms use LHP/SLP product as input.

Table 1 Major specification of TRMM/PR and GPM/KuPR

Satellite	Height (km)	Instrument	frequency (GHz)	Data Period
TRMM	350 (November 1997–August 2001) 402 (August 2001-April 2015)	PR	13.8	November 1997–April 2015
GPM Core Observatory	407	KuPR	13.6	March 2014–present

As for output data, we provide LHP/SLP, LHD/SLG, and LHM/SLM. Table 2 shows the brief description for them.

Table 2. Description for GPM SLH products

Products	Level	Descriptions	Temporal resolution	Horizontal resolution	Vertical resolution	Coverage	Output format
LHP/SLP	L2	Basic orbital SLH.	-	5km	80 layers*	-	HDF5 formats
LHG/SLG	L3	Gridded orbital SLH.	path	0.5-degree latitude/longitude grid.		180°W to 180°E/, 67°S to 67°N.	
LHD/SLD		Daily averaged SLH	daily				
LHM/SLM		Monthly averaged SLH	monthly				

* at the fixed height of 0.00-0.25 km, 0.25-0.50 km0.0-0.5km, 0.5-1.0km, ..., 19.50-19.75 km, and 19.75-20.00 km.

It should be noted that conditional mean values were added to L3 product from TRMM/GPM Version 06A, and variable names for L3 product were changed from TRMM/V7A and GPM/V05A. Detail is explained in following subsections.

[Note about the missing value conditions]

Note that there are two reasons for missing values for conditional mean(LHCndMean, Q1RCndMean, Q2CndMean), which can be discriminated by 'allPix' values as follows.

1. conditional mean is not defined because there is no precipitation in the grid (precipPix=0), when allPix≠0.
2. missing value is given because the grid value is masked out related to the topography, when and allPix = 0.

2.2. L2 product (LHP for TRMM and SLP for GPM)

2.2.1. Input data for LHP/SLP

LHP and SLP products are generated by using the following variables from 2APR/2AKu products as input data:

scanStatus/dataQuality
scanTime
Latitude
Longitude
PRE/binClutterFreeBottom
PRE/binRealSurface
PRE/flagPrecip
PRE/landSurfaceType
PRE/localZenithAngle
VER/heightZeroDeg
CSF/typePrecip
SLV/binEchoBottom
SLV/precipRate
SLV/zFactorCorrected

2.2.2. Output data for LHP/SLP

2.2.2.1. Dimension Definition

- nscan
  - var Number of scans in the granule.
- nray
  - 49 Number of angle bins in each scan
- nlayer
  - 80 Number of layers at the fixed height of 0.00-0.25 km, 0.25-0.50 km, ..., 19.50-19.75 km, and 19.75-20.00 km.

2.2.2.2. Output variables

ScanTime/Year (2-byte integer, size: nscan)

4-digit year. Missing value is −9999.

ScanTime/Month (1-byte integer, size: nscan)

Month of the year. Missing value is −9999.

ScanTime/DayOfMonth (1-byte integer, size: nscan)

Day of the month. Missing value is −9999.

ScanTime/Hour (1-byte integer, size: nscan)

UTC hour of the day. Missing value is −9999.

ScanTime/Minute (1-byte integer, size: nscan)

Minute of the hour. Missing value is −9999.

ScanTime/Second (1-byte integer, size: nscan)

Second of the minute. Missing value is −9999.

ScanTime/MilliSecond (2-byte integer, size: nscan)

Thousandths of the second. Missing value is −9999.

ScanTime/DayOfYear (2-byte integer, size: nscan)

Day of the year. Missing value is −9999.

ScanTime/SecondOfDay (4-byte float, size: nscan)

Second of the day. Missing value is −9999.

Latitude (4-byte float, size: nray x nscan)

Latitude of the pixel center. Positive north, negative south. Missing value is −9999.9.

Longitude (4-byte float, size: nray x nscan)

Longitude of the pixel center. Positive east, negative west. Missing value is −9999.9.

latentHeating (4-byte float, size: nlayer x nray x nscan)

Latent heating. Unit is [K/h]. Missing value is −9999.9.

Q1minusQR (4-byte float, size: nlayer x nray x nscan)

Apparent heat source minus radiative heating rate; $Q_1 - Q_R$. Unit is [K/h]. Missing value is −9999.9.

Q2 (4-byte float, size: nlayer x nray x nscan)

Apparent moisture sink Q_2. Unit is [K/h]. Missing value is −9999.9.

rainTypeSLH (2-byte integer, size: nray x nscan)

Precipitation type decided by SLH algorithm. The values are listed below. Values 1–6 are tropical types, and values 110–160 are midlatitude types. For no precipitation or Masked out pixels (rainTypeSLH=0, 900, or 910), SLH values are not estimated.

Table 3. Description for rainTypeSLH

(a) Tropics and subtropics	**(b) Mid and higher latitudes**
0: No precipitation	0: No precipitation
1: Convective	110: Convective
2: Shallow stratiform	121: Shallow stratiform
3: Deep stratiform	122: Deep stratiform, downward decreasing
4: Deep stratiform with low melting level	123: Deep stratiform, downward increasing
5: Intermediary	124: Deep stratiform, subzero
6: Other	160: Other
Mask	

900: Tibet etc. 910: Suspicious extreme

rainType2APR/rainType2ADPR (2-byte integer, size: nray x nscan)

Precipitation type copied from 2AKu. Missing value is −9999.

method (2-byte integer, size: nray x nscan)

Method copied from 2AKu. Missing value is −9999.

stormTopHeight (2-byte integer, size: nray x nscan)

For tropical types, height of storm top. For midlatitude types, precipitation-top height of the lowest precipitation layer. Unit is [m]. Missing value is −9999.

meltLayerHeight (2-byte integer, size: nray x nscan)

For tropical types, height of melting layer. All missing for midlatitude types. Unit is [m]. Missing value is −9999.

nearSurfLevel (2-byte integer, size: nray x nscan)

For tropical types, height of the near-surface level. For midlatitude types, precipitation-bottom height of the lowest precipitation layer. Unit is [m]. Missing value is −9999.

topoLevel (2-byte integer, size: nray x nscan)

Height of topography. Unit is [m]. Missing value is −9999.

climMeltLevel (2-byte integer, size: nray x nscan)

Climatological melting level. Unit is [m]. Missing value is −9999.

climFreezLevel (2-byte integer, size: nray x nscan)

For tropical types, climatological freezing level. All missing for midlatitude types. Unit is [m]. Missing value is −9999.

nearSurfPrecipRate (4-byte float, size: nray x nscan)

For tropical types, precipitation rate at the near-surface level. For midlatitude types, precipitation rate at the bottom level of the lowest precipitation layer. Unit is [mm/h]. Missing value is −9999.9.

precipRateMeltLevel (4-byte float, size: nray x nscan)

For tropical types, precipitation rate at the melting level. All missing for midlatitude types. Unit is [mm/h]. Missing value is −9999.9.

precipRateClimFreezLevel (4-byte float, size: nray x nscan)

For tropical types, precipitation rate at the freezing level. All missing for midlatitude types. Unit is [mm/h]. Missing value is −9999.9.

2.3. L3 products (LHG for TRMM and SLG for GPM)

2.3.1. Input data for LHG/SLG

LHG and SLG (orbit-based gridded) products are generated by using the following variables from LHP/SLP products as input data:

Swath/Latitude

Swath/Longitude

Swath/Q1minusQR
Swath/Q2
Swath/ScanTime/DayOfMonth
Swath/ScanTime/DayOfYear
Swath/ScanTime/Hour
Swath/ScanTime/MilliSecond
Swath/ScanTime/Minute
Swath/ScanTime/Month
Swath/ScanTime/Second
Swath/ScanTime/Year
Swath/latentHeating
Swath/rainType2APR (for TRMM)
Swath/rainType2ADPR (for GPM)

2.3.2. Output data for LHG/SLG

2.3.2.1. Dimension Definition

- nlat
  - 268 number of high resolution 0.5° grid intervals of latitude from 67°S to 67°N.
- nlon
  - 720 number of high resolution 0.5° grid intervals of longitude from 180°W to 180°E.
- nlayer
  - 80 number of layers at the fixed heights of 0.00-0.25 km, 0.25-0.50 km, ..., 19.50-19.75 km, and 19.75-20.00 km.

2.3.2.2. Output variables

GridTime/Year (2-byte integer, size: nscan)
4-digit year. Missing value is -9999.
GridTime/Month (1-byte integer, size: nscan)
Month of the year. Missing value is -99.
GridTime/DayOfMonth (1-byte integer, size: nscan)
Day of the month. Missing value is -99.
GridTime/Hour (1-byte integer, size: nscan)
UTC hour of the day. Missing value is -99.
GridTime/Minute (1-byte integer, size: nscan)
Minute of the hour. Missing value is -99.
GridTime/Second (1-byte integer, size: nscan)
Second of the minute. Missing value is -99.
GridTime/MilliSecond (2-byte integer, size: nscan)
Thousandths of the second. Missing value is -9999.

GridTime/DayOfYear (2-byte integer, size: nscan)

Day of the year. Missing value is -9999.

allLHCndMean (4-byte float, size: nlat x nlon x nlayer)

All Conditional mean of latent heating. Unit is [K/h]. Missing value is -9999.9.

allLHUnCndMean (4-byte float, size: nlat x nlon x nlayer)

All Unconditional mean of latent heating . Unit is [K/h]. Missing value is -9999.9.

allPix (2-byte integer, size: nlat x nlon x nlayer)

All pixel counts. Missing value is -9999.9.

allQ1RCndMean (4-byte float, size: nlat x nlon x nlayer)

All Conditional mean of Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

allQ1RUnCndMean (4-byte float, size: nlat x nlon x nlayer)

All Unconditional mean of Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

allQ2CndMean (4-byte float, size: nlat x nlon x nlayer)

All Conditional mean of Q_2. Unit is [K/h]. Missing value is -9999.9.

allQ2UnCndMean (4-byte float, size: nlat x nlon x nlayer)

All Unconditional mean of Q_2. Unit is [K/h]. Missing value is -9999.9.

convLHCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of convective latent heating. Unit is [K/h]. Missing value is -9999.9.

convPix (2-byte integer, size: nlat x nlon x nlayer)

Convective pixel counts. Missing value is -9999.9.

convQ1RCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of convective Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

convQ2CndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of convective Q_2. Unit is [K/h]. Missing value is -9999.9.

dpstrLHCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of stratiform latent heating. Unit is [K/h]. Missing value is -9999.9.

dpstrPix (2-byte integer, size: nlat x nlon x nlayer)

Stratiform pixel counts. Missing value is -9999.9.

dpstrQ1RCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of stratiform Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

dpstrQ2CndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of stratiform Q_2. Unit is [K/h]. Missing value is -9999.9.

otherLHCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of other latent heating. Unit is [K/h]. Missing value is -9999.9.

otherPix (2-byte integer, size: nlat x nlon x nlayer)

Other pixel counts. Missing value is -9999.9.

otherQ1RCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of other Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

otherQ2CndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of other Q_2. Unit is [K/h]. Missing value is -9999.9.

precipPix (2-byte integer, size: nlat x nlon x nlayer)

Precipitation pixel counts. Missing value is -9999.9.

shstrLHCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of shallow-stratiform latent heating. Unit is [K/h]. Missing value is -9999.9.

shstrPix (2-byte integer, size: nlat x nlon x nlayer)

Shallow-stratiform pixel counts. Missing value is -9999.9.

shstrQ1RCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of shallow-stratiform Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

shstrQ2CndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of shallow-stratiform Q_2. Unit is [K/h]. Missing value is -9999.9.

2.4. L3 products (LHM for TRMM and SLM for GPM)

2.4.1. Input variables for LHM/SLM

LHM and SLM (Monthly) products are generated by using the following variables from LHD/SLD (daily) products as input data:

Grid/LHCndMean
Grid/LHCndStdv
Grid/Q1RCndMean
Grid/Q1RCndStdv
Grid/Q2CndMean
Grid/Q2CndStdv
Grid/allPix
Grid/convLHCndMean
Grid/convLHCndStdv
Grid/convPix
Grid/convQ1RCndMean
Grid/convQ1RCndStdv
Grid/convQ2CndMean
Grid/convQ2CndStdv
Grid/dpstrLHCndMean
Grid/dpstrLHCndStdv
Grid/dpstrPix
Grid/dpstrQ1RCndMean
Grid/dpstrQ1RCndStdv
Grid/dpstrQ2CndMean
Grid/dpstrQ2CndStdv
Grid/otherLHCndMean
Grid/otherLHCndStdv
Grid/otherPix

Grid/otherQ1RCndMean
Grid/otherQ1RCndStdv
Grid/otherQ2CndMean
Grid/otherQ2CndStdv
Grid/precipPix
Grid/shstrLHCndMean
Grid/shstrLHCndStdv
Grid/shstrPix
Grid/shstrQ1RCndMean
Grid/shstrQ1RCndStdv
Grid/shstrQ2CndMean
Grid/shstrQ2CndStdv

2.4.2. Output data for LHM/SLM

2.4.2.1. Dimension Definition

- nlat
  - 268 number of high resolution 0.5° grid intervals of latitude from 67°S to 67°N.
- nlon
  - 720 number of high resolution 0.5° grid intervals of longitude from 180°W to 180°E.
- nlayer
  - 80 number of layers at the fixed heights of 0.00-0.25 km, 0.25-0.50 km, ..., 19.50-19.75 km, and 19.75-20.00 km.

2.4.2.2. Output variables

LHCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of latent heating. Unit is [K/h]. Missing value is -9999.9.

LHCndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of latent heating. Unit is [K/h]. Missing value is -9999.9.

LHUnCndMean (4-byte float, size: nlat x nlon x nlayer)

Unconditional mean of latent heating. Unit is [K/h]. Missing value is -9999.9.

LHUnCndStdv (4-byte float, size: nlat x nlon x nlayer)

Unconditional standard deviation of latent heating. Unit is [K/h]. Missing value is -9999.9.

Q1RCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

Q1RCndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

Q1RUnCndMean (4-byte float, size: nlat x nlon x nlayer)

Unconditional mean of Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

Q1RUnCndStdv (4-byte float, size: nlat x nlon x nlayer)

Unconditional standard deviation of Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

Q2CndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of Q_2. Unit is [K/h]. Missing value is -9999.9.

Q2CndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of Q_2. Unit is [K/h]. Missing value is -9999.9.

Q2UnCndMean (4-byte float, size: nlat x nlon x nlayer)

Unconditional mean of Q_2. Unit is [K/h]. Missing value is -9999.9.

Q2UnCndStdv (4-byte float, size: nlat x nlon x nlayer)

Unconditional standard deviation of Q_2. Unit is [K/h]. Missing value is -9999.9.

allPix (4-byte float, size: nlat x nlon x nlayer)

All pixel counts. Missing value is -9999.9.

convLHCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of convective latent heating. Unit is [K/h]. Missing value is -9999.9.

convLHCndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of convective latent heating. Unit is [K/h]. Missing value is -9999.9.

convPix (4-byte float, size: nlat x nlon x nlayer)

Convective pixel counts. Missing value is -9999.9.

convQ1RCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of convective Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

convQ1RCndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of convective Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

convQ2CndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of convective Q_2. Unit is [K/h]. Missing value is -9999.9.

convQ2CndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of convective Q_2. Unit is [K/h]. Missing value is -9999.9.

dpstrLHCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of stratiform latent heating. Unit is [K/h]. Missing value is -9999.9.

dpstrLHCndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of stratiform latent heating. Unit is [K/h]. Missing value is -9999.9.

dpstrPix (4-byte float, size: nlat x nlon x nlayer)

Stratiform pixel counts. Missing value is -9999.9.

dpstrQ1RCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of stratiform Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

dpstrQ1RCndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of stratiform Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

dpstrQ2CndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of stratiform Q_2. Unit is [K/h]. Missing value is -9999.9.

dpstrQ2CndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of stratiform Q_2. Unit is [K/h]. Missing value is -9999.9.

otherLHCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of other latent heating. Unit is [K/h]. Missing value is -9999.9.

otherLHCndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of other latent heating. Unit is [K/h]. Missing value is -9999.9.

otherPix (4-byte float, size: nlat x nlon x nlayer)

Other pixel counts. Missing value is -9999.9.

otherQ1RCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of other Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

otherQ1RCndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of other Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

otherQ2CndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of other Q_2. Unit is [K/h]. Missing value is -9999.9.

otherQ2CndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of other Q_2. Unit is [K/h]. Missing value is -9999.9.

shstrLHCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of shallow-stratiform latent heating. Unit is [K/h]. Missing value is -9999.9.

shstrLHCndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of shallow-stratiform latent heating. Unit is [K/h]. Missing value is -9999.9.

shstrPix (4-byte float, size: nlat x nlon x nlayer)

Shallow-stratiform pixel counts. Missing value is -9999.9.

shstrQ1RCndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of shallow-stratiform Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

shstrQ1RCndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of Q_1-Q_R. Unit is [K/h]. Missing value is -9999.9.

shstrQ2CndMean (4-byte float, size: nlat x nlon x nlayer)

Conditional mean of shallow-stratiform Q_2. Unit is [K/h]. Missing value is -9999.9.

shstrQ2CndStdv (4-byte float, size: nlat x nlon x nlayer)

Conditional standard deviation of shallow-stratiform Q_2. Unit is [K/h]. Missing value is -9999.9.

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